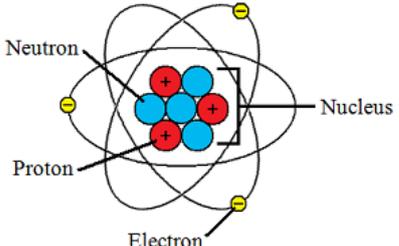
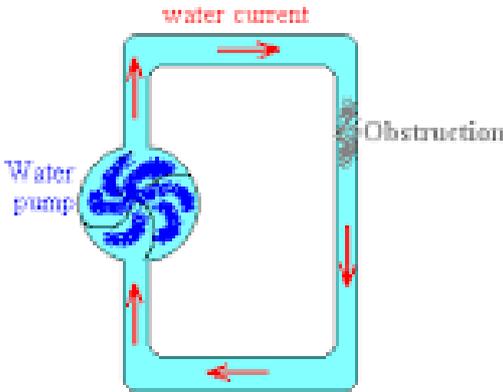
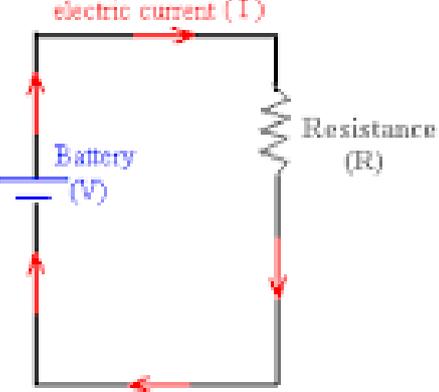


Students will learn about current flow and energy storage through manufacturing a rechargeable torch.

<p>Atoms</p>	<ul style="list-style-type: none"> <li>The stuff the universe is made from.</li> <li>Atoms have <b>positively charged protons</b> at the centre, and..</li> <li><b>...negatively charged electrons</b> particles that spin around the centre.</li> <li>The protons and electrons balance each other out so the atom is electrically <b>neutral</b>.</li> </ul>	
<p>Electrons</p>	<p>Electrons are negatively charged. If electrons can break away from the atom they can flow as <b>electric current</b>.</p>	
<p>Conductor</p>	<p>Materials that allow current flow. <b>Copper</b> is used in wires because it is a good conductor.</p>	
<p>Insulators</p>	<p>Insulators do not conduct any current and can be used to protect us e.g. the <b>PVC</b> insulation covering on a wire</p>	
<p>Circuits</p>	<p>Current can only flow when there is a <b>complete circuit</b> (circular pathway) from and back to the power supply</p>	
<p>Voltage</p>	<p>The electro-motive force that <b>pushes</b> electrons around the circuit</p>	
<p>Current</p>	<p>The <b>flow</b> of negatively charged electrons</p>	
<p>Resistance</p>	<p>A resistance in the circuit will <b>reduce</b> the amount of current</p>	

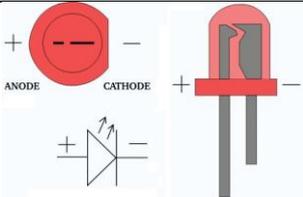
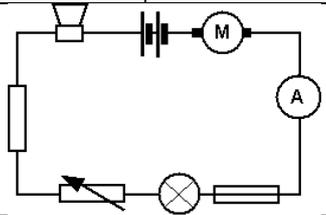
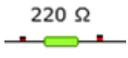
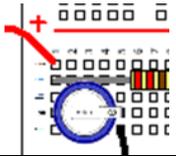
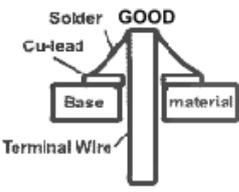
Identify the similarities between water flow in pipes and electric current flow in wires as follows:

Water circuit	...is similar to...	Electrical circuit
		
<p>Pump</p>	<p>↔</p>	<p>Cell/battery</p>
<p>Pressure</p>	<p>↔</p>	<p>Voltage</p>
<p>Water</p>	<p>↔</p>	<p>Electrons</p>
<p>Pipe</p>	<p>↔</p>	<p>Wire</p>
<p>Flow rate</p>	<p>↔</p>	<p>Current</p>
<p>Blockage/obstruction/restriction</p>	<p>↔</p>	<p>Resistance</p>

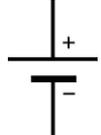
Be able to provide the following simple explanations of water flow and current flow in a circuit:

<p>A <b>pump</b> provides the <b>pressure difference</b> that pushes <b>water</b> around the circuit. The flow of <b>water</b> in the <b>pipe</b> is known as the <b>flow rate</b>. A <b>blockage</b> will cause a reduction in the <b>flow rate</b>.</p>	<p>A <b>battery</b> provides the <b>voltage difference</b> that pushes <b>electrons</b> around the circuit. The flow of <b>electrons</b> in the <b>wire</b> is known as the <b>current</b>. A <b>resistance</b> will cause a reduction in the <b>current</b>.</p>
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## Components

<p><b>LED stands for Light Emitting Diode</b></p> <ul style="list-style-type: none"> <li>• Know that the negative leg of an LED and can be identified by the 'flat' on the side of the LED's outer casing.</li> <li>• Know that the longer lead of a new LED is the positive lead.</li> </ul>		
<ul style="list-style-type: none"> <li>• <b>Capacitors</b> store electrical energy. They have two 'plates'. When connected to a power supply such as a battery, one plate fills up with negative charge (electrons). The opposite plate fills up with positive charge. This is known as <b>charging</b> the capacitor.</li> <li>• When the capacitor is removed from the power supply, the charge is stored.</li> <li>• The capacitor can then be used a bit like a battery, but unlike a battery, it will only last for a small amount of time. As the capacitor energy is used, it is emptied of charge. This is known as <b>discharging</b>.</li> </ul>		
<p><b>Circuit diagrams</b> show how each component is connected. In a circuit diagram, wires can cross if necessary, but this is to be avoided. If wires join in a circuit diagram this is known as a junction and shown with a dot at the point the wires connect. Know that components connected in <b>series</b> are connected in a 'chain' pattern, one after the other, like this (see right)</p>		
<p>A <b>System</b> is where a set of interconnecting parts work together to fulfil a purpose. In systems, we think of input, process and output.</p>		
<p><b>Input</b></p>	<p>The input is the part of the system where something enters <b>into</b> the system from the outside world.</p>	
<p><b>Process</b></p>	<p>The process part of the system is where things are <b>done</b>. It is also the word used for what is done.</p>	
<p><b>Output</b></p>	<p>The output part of the system is where the product (the result of the process) is sent <b>out</b>.</p>	
<p><b>Circuit Simulation</b></p> 	<ul style="list-style-type: none"> <li>• Doesn't require any physical components, so <b>money isn't wasted</b> on expensive parts.</li> <li>• You can <b>save</b> and <b>edit</b> an idea, which makes it easier and cheaper to modify your design as you go along.</li> <li>• Simulation is <b>safe</b> - if a component explodes, it cannot hurt you – it's not real!</li> </ul>	
<p><b>Breadboard</b></p> 	<ul style="list-style-type: none"> <li>• Used for <b>testing</b> circuits to make sure they will work properly.</li> <li>• Components can be <b>easily moved</b>, connected and reconnected.</li> <li>• Components legs are <b>not cut/ damaged</b> so saves money.</li> <li>• <b>No chemicals</b> are required so is safe and good for the environment.</li> <li>• Uses <b>real components</b> so can check performance e.g. times, volume, brightness etc.</li> </ul>	
<p><b>Printed Circuit Boards (PCB)</b></p>	<ul style="list-style-type: none"> <li>• A PCB is a printed circuit board and is built on a <b>Glass Reinforced Plastic</b> board. This is a <b>thermoset</b> plastic, so doesn't melt during soldering.</li> <li>• <b>Pads</b> are circular patches of copper with a hole in for the component legs to fit through ready for soldering.</li> <li>• The pads are connected with copper <b>tracks</b> which act as the wires in the circuit.</li> <li>• The tracks <b>cannot cross</b> on a PCB or they will <b>short circuit</b>.</li> <li>• The design of a PCB layout, showing tracks and pads, is known as <b>artwork</b>.</li> </ul> <p>When artwork is printed onto transparent paper, this is known as a <b>mask</b>.</p>	
<p><b>PCB Manufacture</b></p>	<p><b>Artwork -&gt; Expose -&gt; Develop -&gt; Etch -&gt; Drill -&gt; Solder</b></p> <ul style="list-style-type: none"> <li>• The copper layer is etched to for pads and tracks</li> <li>• The pads are drilled with a PCB drill where components are to be fitted</li> <li>• Solder joints electrically connect components to the pads should appear pointed and shiny to avoid dry joints (non-conducting)</li> </ul>	

## Circuit Symbols

Component Name	Appearance	Symbol
Cell		
DC Power Supply		
Filament lamp		
Toggle Switch		
Polarised capacitor		
Push to Make Switch		
Light Emitting Diode (LED)		

## Safety Points

Breadboarding Safety Points	<ul style="list-style-type: none"> <li><input type="checkbox"/> ALWAYS wear your SAFETY GLASSES</li> <li><input type="checkbox"/> DISCONNECT circuits when troubleshooting</li> <li><input type="checkbox"/> Always <b>DOUBLE CHECK POLARITY</b> when connecting components into a circuit, especially with electrolytic capacitors <b>which will explode</b> if connected incorrectly!</li> </ul>
Soldering Safety Points	<ul style="list-style-type: none"> <li><input type="checkbox"/> KEEP soldering irons in their protective STAND when not in use</li> <li><input type="checkbox"/> DO NOT TOUCH the tip end of a soldering iron to check for heat – it will burn you very quickly</li> <li><input type="checkbox"/> DO NOT touch your face or put solder or any other equipment or materials in your mouth (lead is poisonous – wash your hands after use)</li> </ul>
PCB Safety	<ul style="list-style-type: none"> <li><input type="checkbox"/> When manufacturing a PCB using the photoetch technique, wear the appropriate PPE of <b>goggles, plastic gloves and plastic apron</b></li> <li><input type="checkbox"/> When drilling, always wear <b>safety glasses</b> and tie <b>hair</b> back</li> <li><input type="checkbox"/> The dust from PCB drilling contains glass and is an <b>irritant</b> so should not be touched or blown around</li> </ul>
Irritant Chemicals	<div style="display: flex; align-items: center;">  <ul style="list-style-type: none"> <li><input type="checkbox"/> Irritant - avoid contact</li> <li><input type="checkbox"/> Wear PPE (<b>personal protective equipment</b>)</li> <li><input type="checkbox"/> Do not eat or touch face in the workshop</li> </ul> </div>
Personal Protective Equipment	<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;"> <p><b>Goggles</b></p>  </div> <div style="text-align: center;"> <p><b>Plastic gloves</b></p>  </div> <div style="text-align: center;"> <p><b>Plastic Apron</b></p>  </div> </div>